



DEPARTMENT OF THE ARMY
US ARMY INSTALLATION MANAGEMENT COMMAND
HEADQUARTERS, UNITED STATES ARMY GARRISON, FORT GORDON
307 CHAMBERLAIN AVENUE
FORT GORDON, GEORGIA 30905-5730

REPLY TO
ATTENTION OF:

IMGO-MWR

MEMORANDUM FOR INSTRUCTION/INTENT TO PLAY

SUBJECT: 2019 Indoor Futsal for Men/Women Programs

1. **GENERAL:** The Fort Gordon 2019 Indoor Futsal (Indoor Soccer) Programs will be conducted during the period of September –October 2019.

2. **ORGANIZATION:** The Indoor Futsal Program will be based upon unit level competition. Individual registration will be accepted from members of units that do not have an organized team. The Sports Office will make assignments. Units desiring to enter a team must submit their Memorandum of Intent not later than 22 August 2019 to the Sports Office (Bldg. 24501). The attached memorandum is provided for convenience in notifying the Sports Office.

3. **RESPONSIBILITIES:**

a. Sports Director: Responsible to Directorate of Family and Morale, Welfare and Recreation (DFMWR) for planning, organizing, scheduling, implementing and overall supervision of the league, resolution of problems, complaints and protest.

b. Unit Commanders:

(1) Submit appropriate attached Memorandum(s) (i.e. Indoor Futsal Program) of Intent to participate not later than 22 August 2019. Units may participate in one or both programs.

(2) Notify the Sports Office in your Memorandum of Intent of known dates and daily times the unit will not be available for competition due to military training, exercises, change of command, etc.

(3) Ensure the coach or a designated representative attends a coach's organization meeting (Bldg. 24501) at 1300 hours, 22 August 2019. Prior to scheduling of practice times attendance of coach/or representative at the organization meeting is required.

4. **PROCEDURES AND RULES:**

a. Games will be played according to the Enclosed Fort Gordon Indoor Soccer Rules and the additional/amended rules, which will be distributed, at the coach's meeting.

b. Forfeit time will be game time. All teams must be on the field ready to play at the scheduled time. Failure to do so will result in a forfeit. Teams forfeiting two games for failure to play at the scheduled time will be dropped from the league including tournament play.

c. Cancellations will be accepted and rescheduled only for military commitments that involve the entire unit and only when the Sports Office (791-1142) has been notified prior to 1400 hours the day of the scheduled game.

5. **ELIGIBILITY:**

a. Team composition will be active duty personnel (ONLY) assigned/attached to that company for duty with one exception; units having one hundred or fewer service members and having a twenty-four/seven mission obligation are allowed to have DOD/DA civilians (employed by their unit) play on their Unit Level Intramural Sports Teams.

b. Individuals, who are assigned to one company and attached to another, may play with either the company of assignment or the company to which attached. Once a player has participated with either company, participation with the other company will not be permitted.

c. Participants who are reassigned to another company during the season may elect to continue playing with the previously assigned company provided a memorandum is submitted to the Sports Office prior to participation with his/her previous company. Both the losing and gaining company commanders reflecting agreement for continued participation with the losing company must sign the memorandum.

d. Players ejected from a game for unsportsmanlike-like conduct will be suspended for one game. A player ejected from the game for unsportsmanlike-like conduct a second time during the season will be suspended for the remainder of the playing season, to include tournament games. A player who is detected participating in any manner during suspended period by any member of the sports staff, an official or opposing player, will automatically be suspended from further participation for the remainder of the season and the offending team will forfeit all games in which the suspended player participated.

e. Protests will be accepted based upon rule misinterpretation or player eligibility and will be filed with the lead official. Additionally, the protest must be submitted in writing to the Sports Office by 1600 hours the following duty-date, containing the following information:

(1) The date times and places of the game.

(2) Names of the officials.

(3) The rule and section of the official rule.

(4) The decision and/or condition surrounding the cause for protest.

(5) All essential facts involved in the matter of the protest.

6. **UNIFORMS:** All teams are required to wear the same color jerseys with numbers during the games. Teams may obtain their own jerseys or get them from Sports Supply, Bldg. 24501, telephone 791-7857. If a team(s) shows-up to play without like jerseys, that team(s) will lose by forfeit. Two forfeits and your team is subject to being removed from the Fort Gordon 2019 Unit Level Soccer Programs.

7. **TROPHIES:** Team trophies will be presented to the first, second, and third place teams. Individual trophies will be presented to the first and second place teams in the post-season tournament play only.

8. Point of contact is Mr. Neil Smith, e-mail neil.j.smith@us.army.mil or 791-1142.

Encl (Rules)

LARRY W. COGGINS
Chief, Recreation Division

MEMORANDUM FROM _____ 16 August 2019

MEMORANDUM FOR: SPORTS OFFICE (Bldg. 24501)

SUBJECT: 2019 INDOOR FUTSAL PROGRAM

1. My Unit has received the Letter of Memorandum concerning the 2019 Indoor Futsal Program Guidelines and does () does not () intend to participate.

2. This unit cannot participate due to known military commitments on the following dates:

3. This unit can () cannot () compete in games scheduled at 1700 hours.

4. The POC for my unit is _____ and the contact phone is _____.

5. POC e-mail _____

COMMANDING

DATE

Enclosure 1

Fort Gordon Indoor Soccer



Building 24501 25th Street

Fort Gordon, Georgia 30905
(706) 791-1142 (706) 831-6536

Fax (706) 791-5726

Indoor Hardwood (Futsal) Soccer Rules

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Indoor Hardwood (Futsal) Soccer Rules

Field/Court

- Played in basketball courts.
- Each penalty area is defined by the 3-point basketball line, minus the area from the free throw line to the 3-point arc
- Penalty spot is in the middle of the free throw line

Ball

- Played with a #5 Futsal Ball

Players

- There are 4 field players and a Goal Keeper (GK).
- Maximum number of player: 5
- Minimum number of players: 3
- **For Coed Leagues, each team must have at least one (1) female player, at least one (1) male player, and NO more than three (3) male players.**
- GK can only play the ball (by hands or feet) for 4 seconds in their own penalty area.
- If the GK is in the opponent's half, the GK has no time restrictions.

Substitutions

- Substitutions allowed at any time the ball is in play ("on the fly")
- Player **MUST** first leave the court in front of his/her own bench.
- Substitute may enter **ONLY** after Player left the court.
- Penalty for Violation is a Caution

Duration

- 20 minute halves for tournament and for league play, running clock (except for team and official's time outs).
 - In final 2 minutes if the goal differential is 1 or 0, the clock will stop every time the ball is out of play. If the goal differential is 2 or greater, the clock will continue to run.
- 3 minutes for half time
- Each Team has a one-minute time out per half (use or lose) when in possession of the ball.
- Time out requests are made to the referee, and allowed at the Referee's discretion.

Offside

- There is no offside in Futsal rules

Kickoff

- Kickoff **CAN** be played forward (towards opponents goal) or backwards (towards own goal).
- A goal cannot be scored directly from a kickoff.

Kick in

- A kick in is awarded when the whole ball leaves the court over the touchlines, **OR** touches the ceiling or a structure above the court.
- Opposing players must be at least 5 yards from the ball
- Ball must be played within 4 seconds of being ready to do so.
- The referee will give a visual count.

- Players taking the kick in cannot step into the field before the ball is in play.
- A goal cannot be scored directly from a kick-in.

Goal Clearance

- A goal clearance is awarded when last touched by an offensive player the whole ball leaves the court over the goal line and a goal was not scored.
- The Goalkeeper MUST throw the ball (no kick) into play
- Ball must be played within 4 seconds of being ready to do so.
- The referee will give a visual count.
- The ball is in play when it leaves the penalty area.
- The Goalkeeper cannot touch the ball again until after is played by an opponent (no goal clearance to self)
- A goal cannot be scored directly from a goal clearance.
- The Goalkeeper can only play the ball for 4 seconds in any manner – hands or feet- in his own half (Resets when touched by an opponent)

Corner Kick

- The ball must be placed within the corner arc (approximately 10'- 1ft area at corner).
- Ball must be played within 4 seconds of being ready to do so.
- The referee will give a visual count.
- If there is no corner arc, the ball must be placed at the intersection (corner) of the goal line and touch line.
- Ball is in play when it clearly moves
- A goal may be scored directly from a corner kick.

Fouls and Misconduct Fouls

- Futsal is a minimum contact sport.
- Charges are illegal (No shoulder to shoulder challenges)
- Sliding is allowed
- Tackling is not allowed
- Examples:
 - Player slides to play the ball, no opponents within playable distance – NO foul
 - Player slides to play the ball, opponents is within playable distance, no contact – Foul, IFK (dangerous play)
 - Player slides to play the ball, opponents is within playable distance, contact – Foul, DFK (tackling)
- Ball must be played within 4 seconds of being ready to do so.
- The referee will NOT give a visual count.

Accumulated Fouls

- Direct Free kicks accumulate on each period.
- The restart after the 5th accumulated foul is a Direct Free Kick without a wall from the second penalty mark.
 - Kicks from the second-mark - the GK does not have to stand on the Goal Line, but must be 5 yards from the ball.
 - If the 6+ foul occurs behind the second penalty mark, then the kick is taken from the second penalty mark. If the foul occurs in front of the second penalty mark, but outside the penalty area, the offensive team has a choice to take the kick from the second penalty mark or from where the foul occurred. If the foul occurred in the penalty area, then the kick is taken from the first penalty mark and the GK must remain on the goal line.
- Ball must be played within 4 seconds of being ready to do so.

- The referee will give a visual count.

Cautions and Sendoff

- If a Player is sent off, the player **MUST** leave the venue, their Team will play without the sent off player for two (2) minutes or after the opposing Team scores, whichever occurs first.

Miscellaneous Officials Notes

- While it does state that the 4 seconds begins when the ball can reasonably put into play, if a team has slowed down to waste time, Officials may begin to verbally count out loud to continue pace of play.
- 4 Second Counts Begin when Players can reasonably put the ball into play.